



MEDIA RELEASE

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Steve Jackson invites you to enter the House of Hell! Can YOU survive?

Tin Man Games' second Fighting Fantasy digital gamebook app, *House of Hell*, arrives on iPhone, iPod Touch and iPad today, following an Android release last week on Google, Amazon and Nook App Stores.

Steve Jackson, co-creator of the Fighting Fantasy series and author of *House of Hell*, said: "It's been 30 years since the original Fighting Fantasy series was published, way back in the pre-digital era. Ian Livingstone and I have always wanted the series to keep up with the times, and this treatment of House of Hell is exactly what we were hoping for. Neil and Ben at Tin Man have excelled themselves with this iOS/Android version. They have reached a new standard of digital gamebooks design excellence, and I congratulate them on this achievement."

Using their critically acclaimed gamebook engine, Tin Man Games has taken the classic Fighting Fantasy solo adventure, *House of Hell*, and transformed it into an interactive digital experience. With animated page-turning, dynamic links, an automated Adventure Sheet for player stats and objects, the reader may also roll physics-based 3D dice to escape traps that await the unwary visitor and battle against the ghoulish denizens of the house!

The *House of Hell* app makes good use of the latest smart phone and tablet hardware, using the increased screen space of the iPad to read horizontally or vertically. The app also comes with its own personal soundtrack, which captures the 70s and 80s horror theme that originally inspired Steve Jackson to write the book.

Neil Rennison, creative director for Tin Man Games, said: "*House of Hell* has always been a personal favourite of mine and as soon as we signed the license deal I asked if we could produce this one. We wanted to really ramp up the nostalgia factor and have included all the original artwork, including a mode where you can strip away all our fancy new artwork to make it feel like it's 1984 all over again!"

Tin Man Games will be bringing a large number of the older titles to iOS and Android and have recently announced on their blog that *The Warlock of Firetop Mountain* will be released later this year, the Fighting Fantasy gamebook that started it all. Steve Jackson is especially looking forward to future developments and said: "Perhaps in the distant future, gamebooks may commonly be played via 3D chip implants plugged directly into the viewer's eye. But future FF historians will surely look back and regard the Tin Man smartphone/tablet versions as major milestones in the FF timeline."

Fighting Fantasy: House of Hell is now available to download from the iOS App Store, Google Play, Amazon Appstore and Nook Mobile Apps. It costs \$5.99/£3.99/ 5,49 €.

Tin Man Games maintain a site dedicated to their Fighting Fantasy apps at www.FightingFantasyApps.com.

The Official Fighting Fantasy site can be found at www.FightingFantasy.com.

Tin Man Games also runs a developer blog at www.TinManGames.com.au.

Notes to editors:

For further information contact Neil Rennison on +44 (0)7557 878620 or press@tinmangames.com.au.