



## MEDIA RELEASE

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### **YOU are the Captain of the Starship Traveller!**

Tin Man Games' fifth Fighting Fantasy digital gamebook app, *Starship Traveller*, debuts on iOS and Android today. Written by Games Workshop co-founder and Fighting Fantasy co-creator, Steve Jackson, and first published in 1983, *Starship Traveller* makes a digital return with all new artwork, game features and soundtrack. It can be downloaded now from the iOS App Store, Google Play and Amazon Appstore!

Sucked through the appalling nightmare of the Seltsian Void, the Starship Traveller emerges at the other side of the black hole into an unknown universe. YOU are the captain of the Traveller, and her fate lies in your hands. Will you be able to discover the way back to Earth from the alien peoples and planets you encounter, or will you and your crew be doomed to roam uncharted space forever?

Tin Man Games has taken the classic Fighting Fantasy solo adventure and transformed it into an interactive digital experience, using their critically acclaimed gamebook engine. Gone are paper pages, which are replaced with a futuristic reading interface that would feel at home on a starship computer console! Dynamic narrative links enable the reader to choose their path back to Earth with a star chart to guide the way, while the automated adventure sheet keeps track of the crew and the starship.

Producer of *Starship Traveller*, Ben Kosmina, said, "We've taken a lot of the original features of the gamebook and expanded on them. You can now customise your entire crew, from their names and stats, and even rename your starship. You can also choose who you take with you on missions and re-arrange them in combat situations, which results in the player deciding who lives and dies at points in the story. A big responsibility for any starship captain!"

Steve Jackson said, "Those who know Fighting Fantasy well will have noticed that my own adventures have often crossed fandom boundaries, from medieval fantasy to modern-day horror, superheroes, and science fiction. *Starship Traveller* was the first of these departures from the established fantasy format. This digital version of *Starship Traveller* includes original art by a new FF artist, Simon Lissaman, who has done a brilliant job with re-imagining the book graphics."

Games Workshop was a major source of inspiration for writing the gamebook over 30 years ago, with many of the senior staff appearing as aliens or planets in the book. Steve continued, "May Simon – and indeed those members of the Games Workshop dedication still with us - live long and prosper!"

***Fighting Fantasy: Starship Traveller*** is now available to download from the iOS App Store, Google Play and Amazon Appstore for Android. It costs \$5.99 USD/£3.99/ 5,49 €.

Tin Man Games maintain a site dedicated to their Fighting Fantasy apps at [www.FightingFantasyApps.com](http://www.FightingFantasyApps.com).

The Official Fighting Fantasy site can be found at [www.FightingFantasy.com](http://www.FightingFantasy.com).

Tin Man Games also runs a developer blog at [www.TinManGames.com.au](http://www.TinManGames.com.au).

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